

What if we pass  $\Omega$  as an argument to another function?

```
let OMEGA = (\x -> x x) (\x -> x x)
```

```
(\x -> (\y -> y)) OMEGA
```

Does this reduce to a normal form? Try it at home!

## Programming in $\lambda$ -calculus

Real languages have lots of features

- Booleans
  - Records (structs, tuples)
  - Numbers
  - Functions [we got those]
  - Recursion
- 
- API  
operations

Lets see how to *encode* all of these features with the  $\lambda$ -calculus.

## $\lambda$ -calculus: Booleans

How can we encode Boolean values ( TRUE and FALSE ) as functions?

Well, what do we **do** with a Boolean b ?

0 / 1

TRUE }  
FALSE }

OR, AND, :  $(\text{BOOL}, \text{BOOL}) \rightarrow \text{BOOL}$

NOT :  $\text{BOOL} \rightarrow \text{BOOL}$

IF COND THEN    ELSE

Make a *binary choice*

- **if b then e1 else e2**

$$b \ ? \ e_1 : e_2$$

## Booleans: API

We need to define three functions

```
let TRUE  = ???
let FALSE = ???
let ITE   = \b x y -> ??? -- if b then x else y
such that
ITE TRUE apple banana => apple
ITE FALSE apple banana => banana
```

↑ ↑      ↘  
bool choice1 choice2

(Here, **let** NAME = e means NAME is an *abbreviation* for e )

let TRUE = ?  
 let FALSE = ?

TRUE apple ban  $\Rightarrow$  apple  
 FALSE apple ban  $\Rightarrow$  ban

## Booleans: Implementation

```
let TRUE  = \x y -> x          -- Returns its first argument
let FALSE = \x y -> y          -- Returns its second argument
let ITE   = \b x y -> b x y    -- Applies condition to branches
                                -- (redundant, but improves readability)
```

## Example: Branches step-by-step

```
eval ite_true:  
ITE TRUE e1 e2  
=d> (\b x y -> b x y) TRUE e1 e2      -- expand def ITE  
=b>  (\x y -> TRUE x y)      e1 e2      -- beta-step  
=b>   (\y -> TRUE e1 y)      e2          -- beta-step  
=b>     TRUE e1 e2            -- expand def TRUE  
=d>   (\x y -> x) e1 e2        -- beta-step  
=b>    (\y -> e1)   e2        -- beta-step  
=b> e1
```

## *Example: Branches step-by-step*

Now you try it!

Can you fill in the blanks to make it happen? (<http://goto.ucsd.edu:8095/index.html#?demo=ite.lc>)

```
eval ite_false:  
ITE FALSE e1 e2  
  
-- fill the steps in!  
  
=b> e2
```

## *EXERCISE: Boolean Operators*

ELSA: <https://goto.ucsd.edu/elsa/index.html> Click here to try this exercise  
([https://goto.ucsd.edu/elsa/index.html#?demo=permalink%2F1585435168\\_24442\\_lc](https://goto.ucsd.edu/elsa/index.html#?demo=permalink%2F1585435168_24442_lc))

Now that we have ITE it's easy to define other Boolean operators:

```
let NOT = \b    -> ???
let OR  = \b1 b2 -> ???
let AND = \b1 b2 -> ???
```

When you are done, you should get the following behavior:

eval ex\_not\_t:  
NOT TRUE => FALSE

eval ex\_not\_f:  
NOT FALSE => TRUE

eval ex\_or\_ff:  
OR FALSE FALSE => FALSE

eval ex\_or\_ft:  
OR FALSE TRUE => TRUE

eval ex\_or\_ft:  
OR TRUE FALSE => TRUE

eval ex\_or\_tt:  
OR TRUE TRUE => TRUE

eval ex\_and\_ff:  
AND FALSE FALSE => FALSE

eval ex\_and\_ft:  
AND FALSE TRUE => FALSE

eval ex\_and\_ft:  
AND TRUE FALSE => FALSE

eval ex\_and\_tt:  
AND TRUE TRUE => TRUE

# Programming in $\lambda$ -calculus

- Booleans [done]
- Records (structs, tuples)
- Numbers
- Functions [we got those]
- Recursion

API?

Pairs

get first elem  
set second elem

getfst (mk Pair elem1 elem2)

=> elem1

getsnd (mk Pair elem1 elem2)  
=> elem2

# $\lambda$ -calculus: Records

Let's start with records with *two* fields (aka **pairs**)

What do we do with a pair?

1. **Pack two** items into a pair, then
2. **Get first** item, or
3. **Get second** item.

## *Pairs : API*

We need to define three functions

```

let PAIR =  $\lambda x y \rightarrow ???$       -- Make a pair with elements x and
y                                         -- { fst : x, snd : y }
let FST =  $\lambda p \rightarrow ???$         -- Return first element
                                         -- p.fst
let SND =  $\lambda p \rightarrow ???$         -- Return second element
                                         -- p.snd

```

such that

```

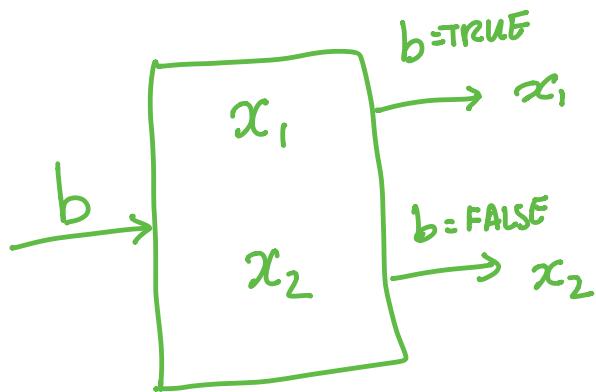
eval ex_fst:
FST (PAIR apple banana) => apple

```

```

eval ex_snd:
SND (PAIR apple banana) => banana

```



## Pairs: Implementation

A pair of  $x$  and  $y$  is just something that lets you pick between  $x$  and  $y$ !

(i.e. a function that takes a boolean and returns either  $x$  or  $y$ )

```
let PAIR = \x y -> (\b -> ITE b x y)
let FST  = \p -> p TRUE    -- call w/ TRUE, get first value
let SND  = \p -> p FALSE   -- call w/ FALSE, get second value
```

## *EXERCISE: Triples*

How can we implement a record that contains **three** values?

ELSA: <https://goto.ucsd.edu/elsa/index.html>

Click here to try this exercise ([https://goto.ucsd.edu/elsa/index.html#?demo=permalink%2F1585434814\\_24436.lc](https://goto.ucsd.edu/elsa/index.html#?demo=permalink%2F1585434814_24436.lc))

```
let TRIPLE = \x y z -> ???  
let FST3   = \t -> ???  
let SND3   = \t -> ???  
let THD3   = \t -> ???
```

```
eval ex1:
```

```
FST3 (TRIPLE apple banana orange)  
=> apple
```

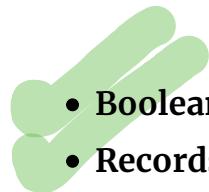
```
eval ex2:
```

```
SND3 (TRIPLE apple banana orange)  
=> banana
```

```
eval ex3:
```

```
THD3 (TRIPLE apple banana orange)  
=> orange
```

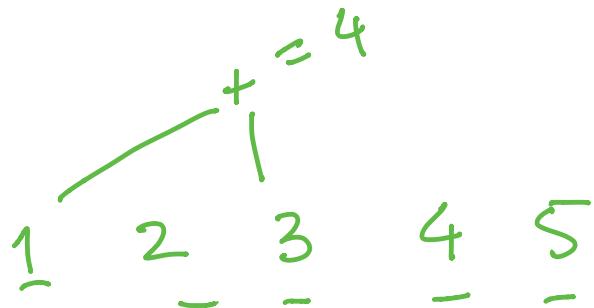
# Programming in $\lambda$ -calculus



- Booleans [done]
- Records (structs, tuples) [done]
- Numbers
- Functions [we got those]
- Recursion

API?

count  
compare  
taxes



## $\lambda$ -calculus: Numbers

Let's start with **natural numbers** ( $0, 1, 2, \dots$ )

What do we *do* with natural numbers?

- Count: `0, inc` ✓
- Arithmetic: `dec, +, -, *` ✓
- Comparisons: `==, <=, etc` ✓

## Natural Numbers: API

We need to define:

- A family of **numerals**: ZERO, ONE, TWO, THREE, ...
- Arithmetic functions: INC, DEC, ADD, SUB, MULT
- Comparisons: IS\_ZERO, EQ, LEQ

Such that they respect all regular laws of arithmetic, e.g.

```
IS_ZERO ZERO      =~> TRUE
IS_ZERO (INC ZERO) =~> FALSE
INC ONE          =~> TWO
...
...
```

# Natural Numbers: Implementation

**Church numerals:** a number  $N$  is encoded as a combinator that *calls a function on an argument  $N$  times*

```

let ONE = \f x -> f x
let TWO = \f x -> f (f x)
let THREE = \f x -> f (f (f x))
let FOUR = \f x -> f (f (f (f x)))
let FIVE = \f x -> f (f (f (f (f x))))
let SIX = \f x -> f (f (f (f (f (f x)))))

...
let N = \f x -> f ... (f (f x))
                                ^_____
                                |         |
                                |         N-times

```

x → [f] → [f] → out }  
{ TWO

x → out }  
{ THREE  
"3 copies  
of f"

# QUIZ: Church Numerals

Which of these is a valid encoding of **ZERO** ?

- A: **let** ZERO =  $\lambda f \lambda x . f x$
- B: **let** ZERO =  $\lambda f \lambda x . f$
- C: **let** ZERO =  $\lambda f \lambda x . f x$
- D: **let** ZERO =  $\lambda x . x$
- E: None of the above

$$\text{let } N = \lambda f \lambda x . f \dots (f(f x))$$

*N-times*

Does this function look familiar?

## $\lambda$ -calculus: Increment