

Click here to try this exercise (https://goto.ucsd.edu/elsa/index.html?demo=permalink%2F1585434814_24436.lc)

```
let TRIPLE = \x y z -> ???
```

```
let FST3 = \t -> ???
```

```
let SND3 = \t -> ???
```

```
let THD3 = \t -> ???
```

eval ex1:

```
FST3 (TRIPLE apple banana orange)
=> apple
```

eval ex2:

```
SND3 (TRIPLE apple banana orange)
=> banana
```

eval ex3:

```
THD3 (TRIPLE apple banana orange)
=> orange
```

I mean this

Closed

NO FREE
VARS

Programming in λ -calculus

- **Booleans** [done] ✓
- **Records** (structs, tuples) [done] ✓
- **Numbers**
- **Functions** [we got those]

- Recursion



λ -calculus: Numbers

Let's start with **natural numbers** (0, 1, 2, ...)

What do we do with natural numbers?

- Count: 0, inc
- Arithmetic: dec, +, -, *
- Comparisons: ==, <=, etc

Natural Numbers: API

We need to define:

- A family of numerals: ZERO, ONE, TWO, THREE, ...
- Arithmetic functions: INC, DEC, ADD, SUB, MULT
- Comparisons: IS_ZERO, EQ, LESS

Such that they respect all regular laws of arithmetic, e.g.

IS_ZERO ZERO =~> TRUE

IS_ZERO (INC ZERO) =~> FALSE

INC ONE =~> TWO

...

INC TWO => THREE

Natural Numbers: Implementation

Church numerals: a number N is encoded as a combinator that *calls a function on an argument N times*

let ONE = $\lambda f x \rightarrow f x$

let TWO = $\lambda f x \rightarrow f (f x)$

let THREE = $\lambda f x \rightarrow f_3 (f_2 (f_1 x))$

let FOUR = $\lambda f x \rightarrow f_4 (f_3 (f_2 (f_1 x)))$

let FIVE = $\lambda f x \rightarrow f_5 (f_4 (f_3 (f_2 (f_1 x))))$

let SIX = $\lambda f x \rightarrow f (f (f (f (f (f x))))))$

...

$n = \lambda f x \rightarrow \underbrace{f \dots (f x)}_{n \text{ times}}$

QUIZ: Church Numerals

Which of these is a valid encoding of ZERO ?

- **A:** `let ZERO = \f x -> x` $n = \lambda f x \rightarrow \underbrace{f \dots (f x)}_{n \text{ times}}$
- **B:** `let ZERO = \f x -> f` $\lambda f x \rightarrow f (f x)$

- C: **let** ZERO = \f x -> f x
- D: **let** ZERO = \x -> x
- E: None of the above

Does this function look familiar?

λ -calculus: Increment

-- Call `f` on `x` one more time than `n` does

let INC = $\lambda n \rightarrow (\lambda f x \rightarrow ???)$

f (call f on x n times)

↓
 takes some g, y
 $\lambda g y \rightarrow g (g (g \dots y))$
n-times
 $n+1$ *f n times*

$n f x$
 $=* \rightarrow f \cdot \underbrace{(f(f(f x)))}_n$

$let\ INC = \lambda n \rightarrow (\lambda f x \rightarrow f(n f x))$
 $let\ INCU = \lambda n \rightarrow (\lambda f x \rightarrow n f (f x))$

Example:

eval inc_zero :

INC ZERO

=d> ($\lambda n f x \rightarrow f (n f x)$) ZERO

=b> $\lambda f x \rightarrow f (ZERO f x)$

=*> $\lambda f x \rightarrow f x$

=d> ONE

EXERCISE

Fill in the implementation of **ADD** so that you get the following behavior

Click here to try this exercise (https://goto.ucsd.edu/elsa/index.html?demo=permalink%2F1585436042_24449.lc)

```
let ZERO = \f x -> x
let ONE  = \f x -> f x
let TWO  = \f x -> f (f x)
let INC  = \n f x -> f (n f x)
```

```
let ADD = fill_this_in
```

```
eval add_zero_zero:
  ADD ZERO ZERO =~> ZERO
```

```
eval add_zero_one:
  ADD ZERO ONE  =~> ONE
```

```
eval add_zero_two:
  ADD ZERO TWO  =~> TWO
```

```
eval add_one_zero:
  ADD ONE ZERO  =~> ONE
```

eval add_one_zero:

ADD ONE ONE \Rightarrow TWO

eval add_two_zero:

ADD TWO ZERO \Rightarrow TWO

QUIZ $n f x \Rightarrow \underbrace{f(f.f..x)}_n$

How shall we implement ADD?

- A. **let** ADD = $\lambda n m \rightarrow n \text{ INC } m$ ✓ $\text{INC} \dots (\text{INC}(\text{INC } m))$
 $m \text{ INC } n$
- B. **let** ADD = $\lambda n m \rightarrow \text{INC } n m$ $\underline{\underline{2 \text{ args } x}}$
- C. **let** ADD = $\lambda n m \rightarrow n m \text{ INC}$ $m, m, (m \text{ INC})$
- D. **let** ADD = $\lambda n m \rightarrow n (m \text{ INC})$ m
- E. **let** ADD = $\lambda n m \rightarrow n (\text{INC } m)$ $n, (m+1)$

λ -calculus: Addition

-- *Call `f` on `x` exactly `n + m` times*

let ADD = $\lambda n m \rightarrow n$ INC m

Example:

```
eval add_one_zero :  
  ADD ONE ZERO  
  =~> ONE
```

QUIZ MUL 3 4



How shall we implement MULT?

- A. **let** MULT = \n m -> n ADD m
- B. **let** MULT = \n m -> n (ADD m) ZERO
- C. **let** MULT = \n m -> m (ADD n) ZERO
- D. **let** MULT = \n m -> n (~~ADD~~ ^m m ~~ZERO~~)
- E. **let** MULT = \n m -> (n ADD m) ZERO

wrong argsto ADD

ADD (ADD ... ADD (m))

ADD m ... ((ADD m) (ADD m ZERO))

ADD n ... (ADD n ... (ZERO))

ADD n ... (ADD n ... (ZERO))

n = loop f on x "n" times

=

base = m

loop-n:

add m base
cse230

λ -calculus: Multiplication

-- Call `f` on `x` exactly `n * m` times
let MULT = $\lambda n m \rightarrow n$ (ADD m) ZERO

Example:

```
eval two_times_three :  
  MULT TWO ONE  
  =~> TWO
```



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- **Recursion**

$$n \quad \forall f x \rightarrow \underbrace{f \dots (f x)}_{n\text{-copies}}$$